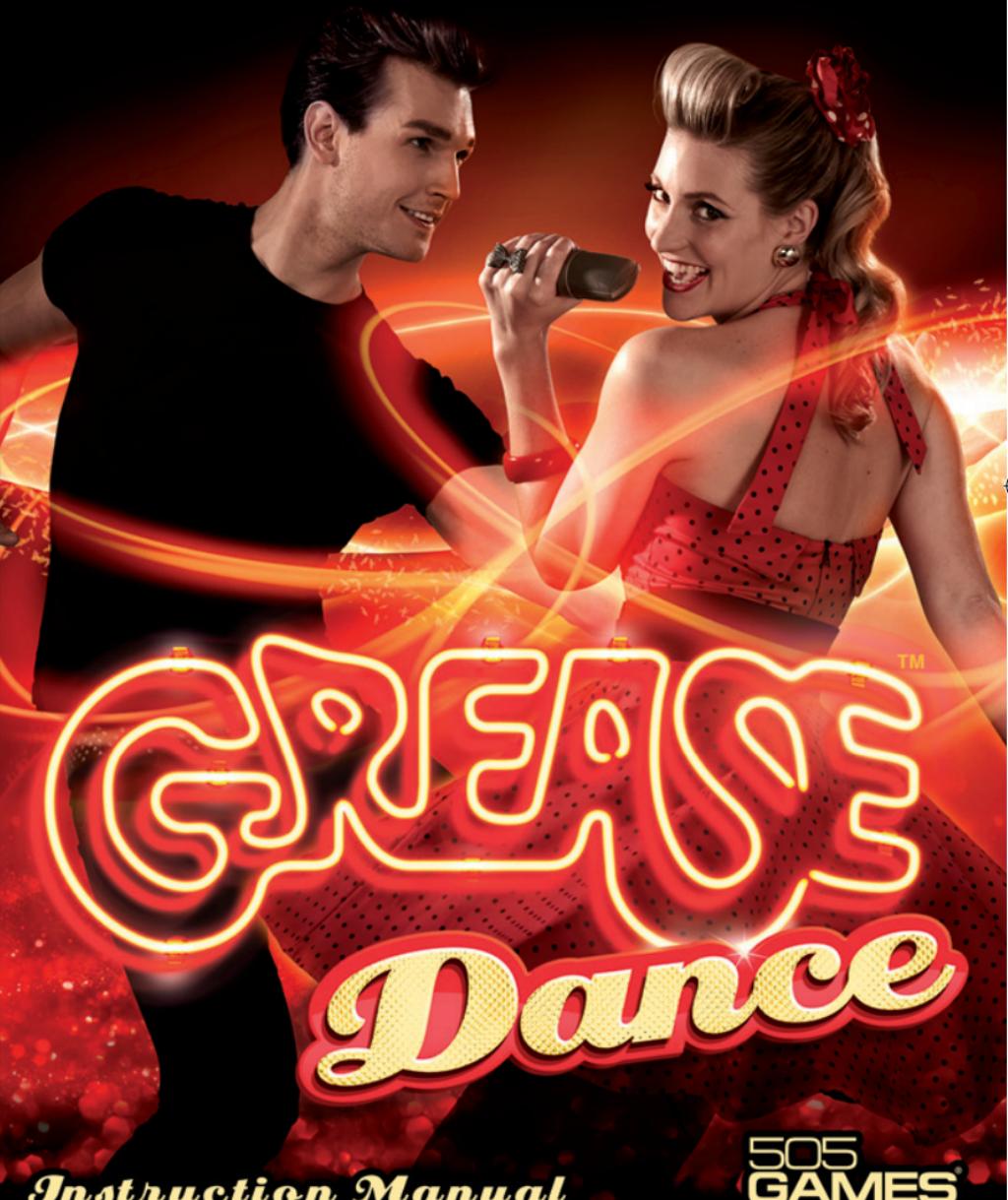




XBOX 360®

KINECT™



Instruction Manual

505
GAMES

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Xbox LIVE

Xbox LIVE® is the online game and entertainment service for Xbox 360®. Just connect your console to your broadband Internet service and join for free. You can get free game demos and instant access to HD movies (sold separately)—with KINECT, you can control HD movies with the wave of a hand. Upgrade to an Xbox LIVE Gold Membership to play games online with friends around the world and more. Xbox LIVE is your connection to more games, entertainment, and fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

How to Get Help with KINECT

Learn More on Xbox.com

To find more information about KINECT, including tutorials, go to www.xbox.com/support.



Game controls

Basic Controls

D-Pad/Left Stick: Navigate Kinect Tuner

Y Button : Enter Kinect Tuner (in Title Screen only)

Navigation

Once enrolled, a cursor will appear on-screen. Move your hand around to move the cursor.



Position the cursor over a menu item to select it. A ring icon will appear once the cursor is hovered over an item; once the ring is filled, the item is selected.

You can always back out of current menus and return to the previous menu by selecting the **BACK** button.

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GREASE

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Main menu

At the **Main Menu**, choose from the following:

Dance

Jump straight into a Dance Mode game.

For 2-4 players.

Karaoke

Start a Karaoke Mode game.

For 1-2 players.

Party Play

Play through a series of random Dance, Karaoke or Classic Grease games using the songs and minigames you've unlocked.

For 2-8 players.

Extras

Access bonus content, including extra minigames to play and video excerpts from Grease™ the movie.

Options

Access the Kinect Guide, change the volume settings and view the credits



Dance mode

Interface



Dance Guide

During the routine, you mirror the movements of the dance guide. When they move to the left of the screen, you move to the left; when they move to the right, you move to the right. The more in sync you are with the dance guide, the more points you score.

Performance Trails

As you dance and match the movements of the dance guide, trails will appear attached to the dance guide's hands.

The stronger your performance, the bigger and brighter the performance trails become.

Dance Cards

The current dance move and next dance move are shown on the dance cards on the side of the game screen. The dance card for the current move will fill with color as the move progresses, so you can see how much time is left until the move ends.

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GREASE

Livefeed Portrait

You can use the livefeed portraits to position yourself correctly in front of the sensor and check your form throughout the routine.

Text Feedback

When a move finishes, you will be given a rating based on how well you performed it. There are four possible ratings: Poor, Ok, Good and Perfect.

Streak Counter

The number of moves you have matched in a row with an Ok, Good or Perfect rating is shown on the streak counter. Performing a move with a Poor rating will reset this counter.

Multiplier

For every 5 moves you perform at an Ok rating or higher, your score multiplier will increase by 1. If you perform a move with a Poor rating however, your multiplier will reset.

Score

Your score is displayed next to your multiplier. You score based on your dance move ratings and the amount of energy you put into your dance.

Lyrics

The lyrics to the song are always displayed at the bottom of the screen so you can sing along.

Camera

Pictures are taken throughout your performance; when a picture is about to be taken, the camera icon will appear.

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Show Your Moves!



Every song in Dance Mode contains a “Show Your Moves!” section, where you can freestyle and earn extra points by dancing your way. Energy and rhythm are measured during each “Show Your Moves!” sections and your performance will receive a star rating. Hit the 3 star rating to score big!

Multiplayer

For all multiplayer games in Dance Mode, each player follows a separate dance guide. Player 1 follows the left dance guide and Player 2 follows the right dance guide.

Multiplayer gametypes can be accessed by changing the “gametype” setting on the Game Setup screen. Make sure you have the correct controllers connected when selecting different gametypes; the game will let you know if you need to connect extra controllers or microphones.

Versus

Both players dance the routine and compete for the highest score.

Challenge

Both players dance a routine while also competing in challenges dispersed throughout the song. These challenges can take several forms:

- Freeze! – Players have to remain as still as possible.
- Go Wild! – Go crazy! The player with the most energy wins.
- Pose! – Quickly get into position and hold the pose to win
- Action! – Perform a series of quick actions. The first person to perform the action wins.

Each challenge section may contain one of more challenges. The player with the most wins at the end of a challenge section is awarded a rosette; these mean big point bonuses at the end of the game, so collect as many as you can!

Co-op

In co-op, a dancer and singer work together to achieve the highest score possible.

Team Co-op

Two teams comprising of dancers and singers compete across a routine.

Team Co-op Pass The Mic

As with Team Co-op, but the singers share a single microphone.



Karaoke mode

Interface



Melody Guide

The melody guide shows your current pitch; it moves up when you sing higher, and down when you sing lower.

Lozenges

Notes of each song are represented by Lozenges. When you sing a note correctly, the lozenge will fill with color and points will be awarded.

Text Feedback

When a page of notes finishes, you will be given a rating based on how well you performed it. There are four possible ratings; Poor, Ok, Good and Perfect.

Streak Counter

The number of pages you have matched in a row with an Ok, Good or Perfect rating is shown on the streak counter. Performing a page with a Poor rating will reset this counter.

Multiplier

For every 5 pages you perform at an Ok rating or higher, your score multiplier will increase by 1. If you perform a page with a Poor rating however, your multiplier will reset.

Score

Your score is displayed next to your multiplier. You score based on your page ratings throughout the song.

Lyrics

The lyrics to the song are displayed at the bottom of the screen.

Multiplayer

In Karaoke Mode multiplayer, each player has their own set of lozenges and lyrics. Player 1 is shown at the bottom of the screen, and Player 2 at the top.

Versus

Both players sing and compete for the highest score.

Versus - Pass The Mic

As with versus, but both players share a single microphone. In Pass The Mic, players take turns to sing.

Co-op

Both players sing a duet together, working towards achieving the highest score possible.

Pass The Mic

During Pass The Mic games, players take it in turns to sing. When the end of a players turn is approaching, the background behind their lozenges will flash.



Extras

Songs

Every time you complete a song in Dance Mode, a new one will become available for play in Dance Mode and Party Play. When all songs in a difficulty mode have been played, the next difficulty will unlock.

Player Icons & Videos

Getting high scores in Dance Mode will unlock extra player icons and video clips from the movie.

Minigames

Completing songs in Dance Mode will unlock extra minigames for you to play. These minigames can be accessed through the Extras menu, and can be played by 1-4 players.

Frenchie's Sleepover

All the Pink Ladies are preparing for a sleep-over at Frenchie's house! Perform the correct moves and re-enact the special gestures.

Hand Jive Hop

Strut your stuff in a bid to earn respect on the dance floor. Dance in time to the bars as they pass through the gates.

Beauty Sleep

Frenchie meets Teen Angel in her dream and he advises her to go back to high school. Dance to match the on-screen directions.

Rockin' Rydell

Join Johnny Casino and the Gamblers as they rock Rydell's dance floor with sounds from the fabulous 50's. Perform a strumming action with your right hand while holding your left arm in the appropriate place in time with the notes and the gate.

Greaser's Garage

Fix up the iconic Greased Lightnin' car in preparation for the Thunder Road race. This game is split into three micro-games:

Panel Beating

Hammer out the dents. To target a dent, hover the hammer over it. To strike the dent, move your arm down as if swinging a hammer. If you hit a dent too hard, you will create new dents elsewhere on the vehicle.

Wheel Nuts

Tighten the wheel nuts. To select a bolt, hover the wrench over it. To tighten a bolt, make a twisting motion with your arm. If you over-tighten a nut, you will break the nut and have to start again.

Paint Job

Spray paint the car. To spray, move your hand closer to the screen. When your paint runs out, bring your hand back towards your body and shake it up and down to refill the can.

Thunder Road Race

Prove how cool you are in a race to be crowned the King of Thunder Road! Hold your arms out as if holding a steering wheel. "Steer" left and right to steer the car. Move both arms forward to shift gear – shifting gear at the optimal point will boost your speed.



Run For Your Love

Danny is trying to shake his T-bird image and become a jock to win Sandy back from Tom. This game is split into three micro-games of which there are two stages of hurdles:

Hurdles

Run on the spot to increase speed. Jump to clear the hurdles. Lean left and right to change lanes.

Sprint

Similar to hurdles but this is a straight race to the finish line!

Greasers V Jocks

Help Danny try his hand at a variety of sports in a bid to win Sandy's affection. This game is split into three micro-games:

Wrestling

Lean forward and back to move. Lunge with your arms to grab your opponent. While grappling, shake your arms to grapple your opponent to the ground and win!

Basketball

Jump to launch into the air. To then throw the ball, push your arms forward at the highest point of the jump to score.

Baseball

Hold your arms and hands like holding a bat. "Swing" forward when the ball is in range and try to hit the ball out of the park!

Singing Along

In all modes players are able to sing along as part of the team while other players dance. Follow the on-screen lyrics and sing along with the Grease™ soundtrack to score points for your team. The performance meter reflects how well you are doing.

Ways you can sing along are:

- 1 Team with 1 microphone
- 2 Teams with 1 microphone
- 2 Teams with 2 microphones (one per team)
- Both USB Microphones and the Kinect Sensor can be used to sing.

NOTE: If you want to use the Microphone on the Kinect Sensor to sing, make sure it is calibrated and that the chat Microphone is switched ON.

Pass The Mic

If both teams want to sing but you only have one Microphone, Pass The Mic can be used. In Pass The Mic play, you'll have to pass the microphone to the singer in the other team at pre-determined points of the song. A microphone icon will flash on-screen when a Microphone swap point is approaching.

Grease Dance Käyttöohje

PERUSOHJAIMET

PERUSOHJAIMET

D-alusta / Vasen sauva: Liikuttaa Kinect-viritintä

Y-näppäin: Siirtyy Kinect-virittimeen (vain aloitusnäytössä)

LIIKKUMINEN

Kun ohjain on käytössä, näyttöön tulee osoitin. Voit liikuttaa osoitinta liikuttamalla kättäsi.

Valitse valikon kohte asettamalla osoitin koteen päälle. Kun osoitin on kohteena päällä, se muuttuu ympyrän kuvakkeeksi. Kun ympyrä on täynnä, kohte on valittu.

Voit siirtyä takaisin valikoissa napsauttamalla BACK-painiketta.

TANSSITILA

Tanssin alkaessa sinun tulee matkia tanssioppaan liikkeitä. Mitä paremmin matkit tanssiopasta, sitä enemmän pisteitä saat.

MONINPELI

Pelaaja 1 seuraa vasemmalla olevaa tanssiopasta ja Pelaaja 2 oikealla olevaa tanssiopasta.

Versus – Molemmat pelaajat suorittavat tanssirutiinin ja kilpailevat parhaasta tuloksesta.

Challenge – Molemmat pelaajat suorittavat tanssirutiinin ja kilpailevat haasteissa.

Co-op – Tanssija ja laulaja toimivat yhdessä parhaan tuloksen saavuttamiseksi.

Team Co-op – 2 tanssi- ja laulutimiä kilpaillee suorittamalla rutiinin.

Team Co-op Pass The Mic – Sama kuin edellä, mutta laulajat käyttävät vuorotellen samaa mikrofonia.

KARAOKETILA

Seura laulun sanoja näytöllä ja laula Grease-ääniraidan mukana, niin kerät pisteitä itsellesi ja/tai tiimillesi.

Esitysmittari näyttää suorituksesi tason.

MONINPELI

Karaoketilan moninpelissä kummakin pelaajalla on oma vinoneliönsä ja laulun sanansa. Pelaaja 1 näkyy näytön alaosassa ja Pelaaja 2 yläosassa.

Versus – Molemmat pelaajat laulavat ja kilpailevat parhaasta tuloksesta.

Versus - Pass The Mic – Sama kuin edellä, mutta molemmat pelaajat käyttävät vuorotellen samaa mikrofonia.

Co-op – Molemmat pelaajat laulavat dueton yhdessä parhaan tuloksen saavuttamiseksi.

EKSTRAT

Laulamalla lauluja Tanssitolissa voit avata seuraavat ekstrat:

- uusia lauluja
- pelaajakuvakeita ja videoita
- minipelejä.

LAULA MUKANA

Kaikissa tiloissa on mahdollista laulaa tiimin mukana toisten pelaajien tanssissa. Laulamiseen voidaan käyttää sekä USB-mikrofonia että Kinect-viritintä.

Jos haluat käyttää Kinect-virittimen mikrofonia laulamiseen, varmista, että se on kalibroitu ja että keskustelumikrofoni on päällä.

Jos molemmat tiimit haluavat laulaa mutta käytössä on vain yksi mikrofoni, voitte käyttää samaa mikrofonia vuorotellen Pass The Mic -tilassa. Näytössä välkkyy mikrofonin kuvia, kun mikrofonin vaihtokahta lähestyy.

Grease Dance Manual

SPELKONTROLLER

BASKONTROLLER

Styrknapp/vänster styrspak: Navigera Kinect-justering

Y-knapp: Öppna Kinect-justering (endast i startskärmen)

NAVIGERING

En markör kommer att visas på skärmen. Flytta din hand för att flytta markören.

Placera markören över ett menyalternativ för att välja det. En ring visas när markören är placerad på ett menyalternativ och när ringen är fylld är alternativet valt.

Backa från aktuella menyer genom att välja knappen **TILLBAKA**.

DANSLÄGE

När dansen börjar härmar du ledarens rörelser. Ju mer synkad du är med ledaren, desto fler poäng får du.

FLERA SPELARE

Spelare 1 följer den vänstra ledaren och spelare 2 följer höger ledare.

Versus – båda spelare dansar programmet och tävlar om högst poäng.

Utanering – båda spelare dansar ett program samtidigt som de deltar i utmaningar.

Samarbete – en dansare och en sångare arbetar tillsammans för att få högst poäng.

Lagsamarbete – 2 lag med sångare och dansare tävlar genom ett program.

Lagsamarbete passa micken – som ovan, men sångarna delar på en mikrofon.

KARAOKELÄGE

Följ texterna på skärmen och sjung med i Grease-soundtracket för att få poäng för dig och/eller ditt lag. Mätaren visar dina framsteg.

FLERA SPELARE

I karaokeläge för flera spelare har varje spelare egna romber och texter. Spelare 1 visas nederst på skärmen och spelare 2 överst.

Versus – båda spelare sjunger och tävlar om högst poäng.

Versus - passa micken – som Versus, men spelarna delar på en mikrofon.

Samarbete – spelarna sjunger en duett och jobbar för att få högst poäng.

BONUS

När du fullföljer låtar i dansläget låser du upp följande bonus:

- Nya låtar
- Spelarikoner och videoer
- Minispel

SJUNG MED

I alla lägen kan spelarna sjunga med som en del av laget medan de andra dansar. Både USB-mikrofonerna och Kinect Sensor kan användas för att sjunga.

Om du vill använda mikrofonen på Kinect Sensor för att sjunga, se till att den är kalibrerad och att mikrofonen är satt till ON.

Om båda lag vill sjunga och du bara har en mikrofon kan passa micken användas. En mikrofon-ikon blinkar på skärmen när det närmar sig mikrofonbyte.

Grease Dance Manual

STYREFUNKTIONER

GRUNDLÆGGENDE STYREFUNKTIONER

Navigationstast/venstre styrepind: Naviger Kinect-tuner

Y-knap: Gå til Kinect-tuner (kun i titelbilledet)

NAVIGATION

Når du er indskrevet, kommer der en markør frem på skærmen. Bevæg din hånd for at bevæge markøren.

Placer markøren over et element i menuen for at vælge det. Der vises et ringikon når markøren holdes over et element. Når ringen er fyldt op, vælges elementet.

Du kan forlade de aktuelle menuer igen ved at vælge knappen TILBAGE.

DANSETILSTAND

Når dansen begynder, skal du efterligne danseguidens bevægelser. Jo bedre du gør dette, desto flere point scorer du.

FLERE SPILLERE

Spiller 1 skal følge den venstre danseguide og spiller 2 skal følge den højre.

Versus – Begge spillere skal danse rutinen og forsøge at få den højeste score.

Udfordring – Begge spillere skal danse en rutine mens de også deltager i udfordringer.

Co-op – En danser og en sanger skal arbejde sammen for at få den højeste score.

Team Co-op – 2 hold, der består af dansere og sangere skal dyste mod hinanden i en rutine.

Team Co-op Send mikrofonen videre – Som ovenfor, men sangerne deler en enkelt mikrofon.

KARAOKE-TILSTAND

Følg teksterne på skærmen og syng med på Grease-soundtracket for at score point for dig og/eller dit team. Du kan se på præstationsmåleren hvor godt du klarer dig.

FLERE SPILLERE

I flerspiller-karaoke tilstanden har hver spiller sit eget romber og tekster. Spiller 1 vises nederst på skærmen og spiller 2 vises overst.

Versus – Begge spillere skal sygne og forsøge at få den højeste score.

Versus - Send mikrofonen videre – Som versus, men begge spillere deler en enkelt mikrofon.

Co-op – Begge spillere skal sygne en duet sammen og forsøge at få den højeste score.

EKSTRA

Hvis du gennemfører sange i dansetilstanden, låses følgende ekstra ting op:

- Nye sange
- Spillerikoner og videoer
- Minispil

SYNG MED

I alle tilstænde kan spillerne sygne med som en del af holdet mens andre spillere danser. Man bruge både USB-mikrofoner og Kinect-sensor til at sygne.

Hvis du vil bruge mikrofonen på Kinect-sensoren til at sygne, skal du sørge for at den er kalibreret og at chatmikrofonen er tændt.

Hvis begge hold gerne vil sygne, men i kun har en mikrofon, kan i spille Send mikrofonen videre. Der kommer et blinkende mikrofon-ikon frem på skærmen, når man er tæt på et punkt, hvor mikrofonen skal sendes videre.

Dans til Grease Håndbok

SPILLKONTROLLER

VIKTIGE KONTROLLER

Navigasjonsknapp / venstre stikke: Navigere Kinect-feilsøking

Y-knapp: Gå inn i Kinect-feilsøking (kun i tittelskjermen)

NAVIGASJON

En markør vises på skjermen ved oppstart. Beveg hånden for å styre markøren.

Plasser markøren over et menyelement for å velge det. Mens markøren svever over et element, vises et ringikon.

Elementet er valgt når ringen er fylt.

Gå ut av gjeldende menyer ved å velge TILBAKE-knappen.

DANSEMODUS

Når dansen begynner, kan du etterligne bevegelsene til danseinstruktøren. Jo mer du er synkronisert med danseinstruktøren, desto flere poeng skårer du.

FLERE SPILLERE

Versus – Begge spillerne danser rutinen og konkurrerer om å oppnå den høyeste poengsummen.

Ufوردning – Begge spillerne danser en rutine samtidig med at de konkurrerer i utfordringer.

Samspill – En danser og en sanger jobber sammen om å oppnå den høyeste poengsummen.

Teamarbeid – 2 lag som består av dansere og sangere konkurrerer gjennom en rutine.

Teamarbeid med mikrofonbytte – Som over, men sangerne deler en enkelt mikrofon.

KARAOKEMODUS

Følg sangteksten på skjermen og syng med lydsporet til Grease for å oppnå poeng for deg og laget ditt.

Prestasjonsmeteret viser hvor godt du gjør det.

FLERE SPILLERE

I karaokemodus for flere spillere har hver spiller sitt eget sett med felt og sangtekster. Spiller 1 vises nederst på skjermen og spiller 2 overst.

Versus – Begge spillerne synger og konkurrerer om å oppnå den høyeste poengsummen.

Versus med mikrofonbytte – Som med versus, men begge sangerne deler en enkelt mikrofon.

Samspill – Begge spillerne synger en felles duett og jobber sammen om å oppnå den høyest mulige poengsummen.

EKSTRAPREMIER

Når sanger fullføres i dansemodus, frigjøres følgende ekstrapremier:

- Nye sanger
- Spillerikoner og videoer
- Minispill

SYNGE MED

Uansett modus kan spillere på laget synges med mens andre spillere danser. Både USB-mikrofoner og Kinect Sensor-mikrofonen kan brukes til å synges.

Hvis du ønsker å bruke mikrofonen på Kinect Sensor til å synges, må du sørge for at den er kalibrert og at pratemikrofonen er slått på.

Hvis begge lagene vil synges, men du har bare én mikrofon, kan du bruke mikrofonbytte. Et mikrofonikon blinker på skjermen når tidspunktet for å bytte mikrofon nærmer seg.

Grease Dance manual

CONTROLOS DO JOGO

CONTROLOS BÁSICOS

Botão direccional/Manípulo analógico esquerdo: Navegar o Optimizador do Kinect

Botão Y: Entrar no Optimizador do Kinect (apenas no Ecrã Inicial)

NAVEGAÇÃO

Depois de te inscreveres, aparece um cursor no ecrã. Move a tua mão para moveres o cursor.

Coloca o cursor sobre uma opção do menu para a seleccionares. Quando o cursor fica sobre uma opção, aparece um ícone de anel. Quando o anel estiver preenchido, a opção é seleccionada.

Volta atrás nos menus actuais seleccionando o botão BACK (Retroceder).

MODO DANCE (DANÇA)

Quando a dança começa, tu copias os movimentos do guia de dança. Quanto mais estiveres em sincronização com o guia de dança, mais pontos ganhas.

MULTIJOGADOR

O Jogador 1 segue o guia de dança da esquerda e o Jogador 2 segue o guia de dança da direita.

Versus – Os dois jogadores dançam a coreografia e disputam a melhor pontuação.

Challenge (Desafio) – Os dois jogadores dançam a coreografia enquanto competem em desafios.

Co-op (Cooperação) – Um dançarino e um cantor trabalham em conjunto para conquistar a melhor pontuação.

Team Co-op (Cooperação em Equipa) – 2 equipas de dançarinos e cantores competem numa coreografia.

Team Co-op Pass The Mic (Cooperação em Equipa a Passar o Microfone) – Tal como acima, mas os cantores partilham um único microfone.

MODO KARAOKE

Segue a letra da música que aparece no ecrã e acompanha a cantar ao som da banda sonora do Grease para ganhares pontos para ti e/ou para a tua equipa. O indicador de desempenho indica se estás a ter bons resultados.

MULTIJOGADOR

No Modo Karaoke multijogador, cada jogador tem o seu próprio conjunto de diamantes e letras. O Jogador 1 aparece no fundo do ecrã e o Jogador 2 no topo.

Versus – Os dois jogadores cantam e disputam a melhor pontuação.

Versus - Pass The Mic (Versus - Passar o Microfone) – Tal como no Versus, mas os dois jogadores partilham um único microfone.

Co-op (Cooperação) – Os dois jogadores cantam um dueto em conjunto para conquistar a melhor pontuação.

EXTRAS

Acabar canções no Modo Dança irá desbloquear os seguintes extras:

- Novas Canções
- Ícones de Jogador e Vídeos
- Mini-jogos

CANTAR A ACOMPANHAR

Em todos os modos os jogadores podem cantar a acompanhar como parte de uma equipa enquanto outros jogadores dançam. Tanto os Microfones USB como o Sensor Kinect podem ser usados para cantar.

Se quiseres usar o Microfone do Sensor Kinect para cantar, certifica-te de que está calibrado e de que o Microfone de conversação está ON (ligado).

Se as duas equipas quiserem cantar mas só tiveres um Microfone, podes usar Pass The Mic (Passar o Microfone).

Aparece um Microfone a piscar no ecrã quando se aproximar o momento em que deves passar o microfone.